

DISSOCIATIVE IDENTITY DISORDER



ONE-SHOT

REVEAL CARDS FROM THE TOP OF YOUR DECK UNTIL AN [ALTER-EGO] CARD IS REVEALED.

PLAY OR DRAW REVEALED [ALTER-EGO] CARD. DISCARD OTHER REVEALED CARDS. SHUFFLE YOUR DECK.

IF YOU PLAYED THE REVEALED [ALTER-EGO] CARD AND IT HAS A POWER ON IT, YOU MUST USE THAT POWER NOW.

Copycat

SENTINELS



Copycat

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Sentinels of the Multiverse – The Rift – Hero deck: Copycat (DV8, WildStorm Comics)

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SENTINELS



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SOLDIER

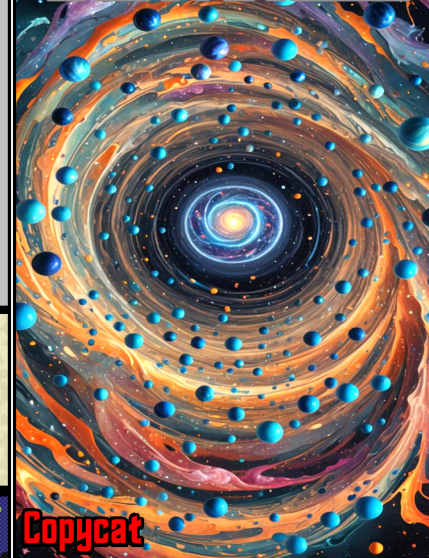


ONGOING, ALTER-EGO

WHEN THIS CARD ENTERS PLAY, DESTROY ALL OTHER [ALTER-EGO] CARDS.

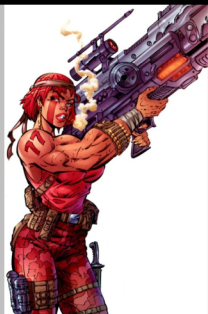
POWER: SELECT A DAMAGE TYPE. COPYCAT DEALS 1 TARGET 2 IRREDUCIBLE DAMAGE OF THE SELECTED TYPE.

SENTINELS



Copycat

SOLDIER



ONGOING, ALTER-EGO

WHEN THIS CARD ENTERS PLAY, DESTROY ALL OTHER [ALTER-EGO] CARDS.

POWER: SELECT A DAMAGE TYPE. COPYCAT DEALS 1 TARGET 2 IRREDUCIBLE DAMAGE OF THE SELECTED TYPE.

SENTINELS



Copycat

SOLDIER



ONGOING, ALTER-EGO

WHEN THIS CARD ENTERS PLAY, DESTROY ALL OTHER [ALTER-EGO] CARDS.

POWER: SELECT A DAMAGE TYPE. COPYCAT DEALS 1 TARGET 2 IRREDUCIBLE DAMAGE OF THE SELECTED TYPE.

SENTINELS



Copycat

NIHILIST



ONGOING, ALTER-EGO

WHEN THIS CARD ENTERS PLAY, DESTROY ALL OTHER [ALTER-EGO] CARDS.

POWER: REVEAL THE TOP CARD OF EACH DECK. REPLACE 1 REVEALED CARD, DISCARD THE REST.

SENTINELS



Copycat

NIHILIST



ONGOING, ALTER-EGO

WHEN THIS CARD ENTERS PLAY, DESTROY ALL OTHER [ALTER-EGO] CARDS.

POWER: REVEAL THE TOP CARD OF EACH DECK. REPLACE 1 REVEALED CARD, DISCARD THE REST.

SENTINELS



Copycat

NIHILIST



ONGOING, ALTER-EGO

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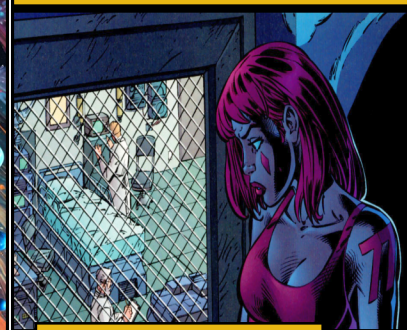
POWER: REVEAL THE TOP CARD OF EACH DECK. REPLACE 1 REVEALED CARD, DISCARD THE REST.

SENTINELS



Copycat

SPY



ONGOING, ALTER-EGO

WHEN THIS CARD ENTERS PLAY, DESTROY ALL OTHER [ALTER-EGO] CARDS.

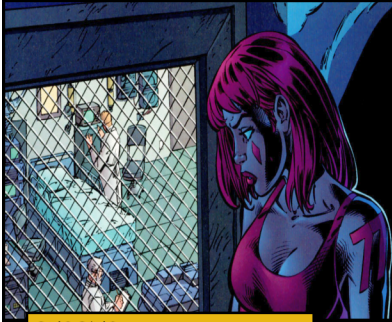
POWER: REVEAL THE TOP 3 CARD OF THE VILLAIN DECK. DISCARD 1, REPLACE THE OTHER 2 IN ANY ORDER.

SENTINELS



Copycat

SPY



ONGOING, ALTER-EGO

WHEN THIS CARD ENTERS PLAY, DESTROY ALL OTHER [ALTER-EGO] CARDS.

POWER: REVEAL THE TOP 3 CARD OF THE VILLAIN DECK. DISCARD 1, REPLACE THE OTHER 2 IN ANY ORDER.



SENTINELS



Copycat

SPY



ONGOING, ALTER-EGO

WHEN THIS CARD ENTERS PLAY, DESTROY ALL OTHER [ALTER-EGO] CARDS.

POWER: REVEAL THE TOP 3 CARD OF THE VILLAIN DECK. DISCARD 1, REPLACE THE OTHER 2 IN ANY ORDER.

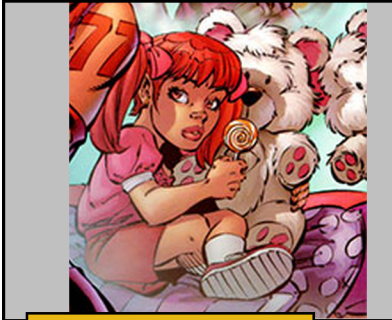


SENTINELS



Copycat

LITTLE GEMMA



ONGOING, ALTER-EGO

WHEN THIS CARD ENTERS PLAY, DESTROY ALL OTHER [ALTER-EGO] CARDS.

TARGETS WITH MORE HP THAN COPYCAT CAN NOT DEAL DAMAGE TO COPYCAT.

AT THE START OF YOUR TURN, DESTROY THIS CARD.



SENTINELS



Copycat

LITTLE GEMMA



ONGOING, ALTER-EGO

WHEN THIS CARD ENTERS PLAY, DESTROY ALL OTHER [ALTER-EGO] CARDS.

TARGETS WITH MORE HP THAN COPYCAT CAN NOT DEAL DAMAGE TO COPYCAT.

AT THE START OF YOUR TURN, DESTROY THIS CARD.



SENTINELS



Copycat

LITTLE GEMMA



ONGOING, ALTER-EGO

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TARGETS WITH MORE HP THAN COPYCAT CAN NOT DEAL DAMAGE TO COPYCAT.
AT THE START OF YOUR TURN, DESTROY THIS CARD.

Copycat

SENTINELS



IMPROVED CONTROL



ONGOING, LIMITED

YOU MAY USE YOUR BASE POWER TWICE DURING YOUR POWER PHASE.

SENTINELS



Copycat

IMPROVED CONTROL



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SENTINELS



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SENTINELS



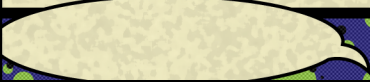
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PSYCHIC SUGGESTION



ONE-SHOT

EACH PLAYER DRAWS A CARD. 1 PLAYER MAY PLAY THE DRAWN CARD.
YOU MAY DRAW ANOTHER CARD.



SENTINELS



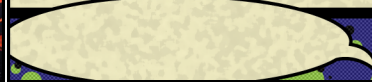
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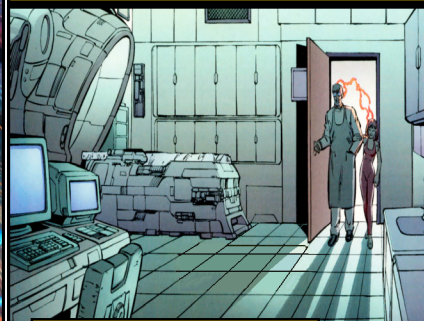


SENTINELS



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REMOTE DESTRUCTION



ONE-SHOT

IF THERE IS 1 OR MORE VILLAIN TARGETS IN PLAY, YOU MAY DESTROY A VILLAIN NON-CHARACTER, NON-TARGET CARD.
IF THERE IS 1 OR MORE ENVIRONMENT TARGETS IN PLAY, YOU MAY DESTROY A NON-TARGET ENVIRONMENT CARD.

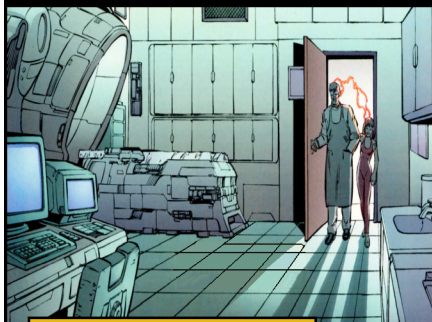


SENTINELS



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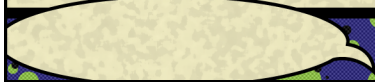
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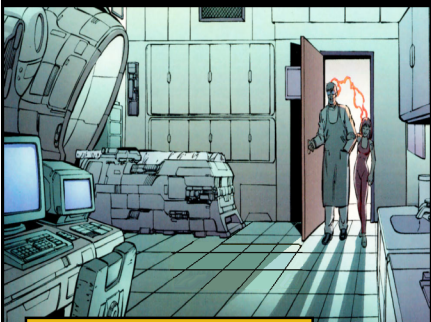


SENTINELS



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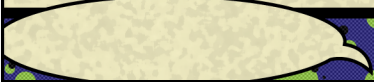
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IF THERE IS 1 OR MORE ENVIRONMENT TARGETS IN PLAY, YOU MAY DESTROY A NON-TARGET ENVIRONMENT CARD.



SENTINELS



Copycat

STAYING OUT OF THE WAY



ONGOING, LIMITED

REDUCE DAMAGE DEALT TO COPYCAT BY 1.



SENTINELS



Copycat

STAYING OUT OF THE WAY



ONGOING, LIMITED

REDUCE DAMAGE DEALT TO COPYCAT BY 1.



SENTINELS



Copycat

STAYING OUT OF THE WAY



ONGOING, LIMITED

REDUCE DAMAGE DEALT TO COPYCAT BY 1.



SENTINELS



Copycat

NEURAL LOCKDOWN



ONGOING, LIMITED

CHOOSE A NON-HERO, NON-CHARACTER CARD TARGET. THAT TARGET RETAINS ITS NAME, KEYWORDS, AND TYPE, BUT LOSES ALL OF ITS GAME TEXT. YOU MAY NOT PLAY CARDS, USE POWERS, OR DRAW CARDS.

AT THE START OF YOUR TURN, YOU MAY DESTROY THIS CARD AND DRAW A CARD.



SENTINELS



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NEURAL LOCKDOWN

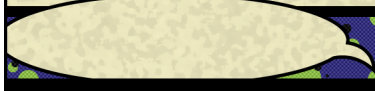


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SENTINELS



Copycat

FUGUE STATE



ONGOING

WHEN THIS CARD IS PLAYED, DESTROY ANY [ALTER-EGO] CARDS.

YOU MAY NOT PLAY CARDS OR USE POWERS.

AT THE START OF YOUR TURN REGAIN 2HP AND DRAW 2 CARDS, THEN DESTROY THIS CARD.

SENTINELS



Copycat

FUGUE STATE



ONGOING

WHEN THIS CARD IS PLAYED, DESTROY ANY [ALTER-EGO] CARDS.

YOU MAY NOT PLAY CARDS OR USE POWERS.

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SENTINELS



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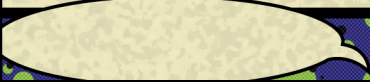
BURN 'EM DOWN



ONE-SHOT

SELECT A NON-CHARACTER CARD TARGET WITH 4 OR FEWER HP THAT TARGET DEALS UP TO X TARGETS 1 MELEE DAMAGE EACH, WHERE X = THE CURRENT HP OF THE SELECTED TARGET.

THEN THAT TARGET DEALS ITSELF Y PSYCHIC DAMAGE, WHERE Y = THE NUMBER OF TARGETS THAT IT DEALT DAMAGE TO.



SENTINELS



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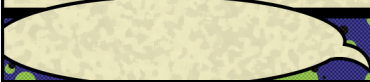
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THEN THAT TARGET DEALS ITSELF Y PSYCHIC DAMAGE, WHERE Y = THE NUMBER OF TARGETS THAT IT DEALT DAMAGE TO.



SENTINELS



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RIFT COMICS
24



NEURO-DOMINATION

POWER: CHOOSE MELEE, PROJECTILE, OR PSYCHIC. 1 TARGET DEALS ITSELF 1 IRREDUCIBLE DAMAGE OF THAT TYPE.

77



→ 1 TARGET DEALS ITSELF 1 PSYCHIC DAMAGE.

→ DESTROY AN [ONGOING] OR NON-TARGET ENVIRONMENT CARD.

→ 1 HERO MAY USE A POWER.

77

RIFT COMICS
25



DOMINATION

POWER: SELECT A TARGET. THE NEXT DAMAGE DEALT BY THAT TARGET IS REDIRECTED TO A TARGET OF YOUR CHOICE.

77

Incapacitated!



→ 1 TARGET DEALS ITSELF 1 PSYCHIC DAMAGE.

→ DESTROY AN [ONGOING] OR NON-TARGET ENVIRONMENT CARD.

→ 1 PLAYER MAY PLAY A CARD.

RIFT COMICS
25




PSYCHIC OVERLOAD

POWER: DESTROY A TARGET WITH 2 OR FEWER HP. DRAW A CARD.

77

Incapacitated!



→ 1 TARGET DEALS ITSELF 1 PSYCHIC DAMAGE.

→ DESTROY AN [ONGOING] OR NON-TARGET ENVIRONMENT CARD.

→ EACH PLAYER MAY DRAW A CARD.

(12/03/2024; replaced character cards 3/25/2025)

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